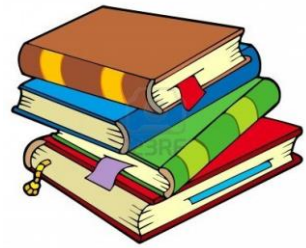


English

- Haiku Poetry – inspired by Howl's Moving Castle
- Narrative Writing – Chapter writing linked to Kensuke's Kingdom
- Persuasive argument – current world / global affair or event
- Non-narrative – writing linked with topic (Japan) - information text, explanations.
- GPS – Determiners, punctuating direct speech, relative pronouns



Physical Education

- **Swimming** - All Year 4's and for those who cannot swim 25 m
- **Team Games** – Cricket and Rugby
- **Speed, Agility and Quickness** Building hand-eye coordination, body awareness and developing speed and strength.



PSHE/Citizenship

- Going for Goals – setting self-targets and goals
- Good To Be Me – developing self-confidence and esteem.



After School clubs available:
Football, Lego, Multisports, Art,
Gymnastics.

The Spirit of Japan!



Offet Class Spring 2019

MFL – French

- Numbers from 11-20
- I can sing and perform a rhyme in French.
- I know about playground games in France.
- Begin to recognise masculine and feminine nouns

Religious Education

What can we learn from religious buildings?

Computing

The children this year will be taught computing by Mrs Woods. She will be introducing the children to a variety of new skills from the Key Stage 2 curriculum. The national curriculum for computing aims to ensure that all pupils:

- understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they offer for communication and collaboration
- use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content

Design Technology

- Food – celebrating culture
- Structures - Design a structure that will withstand an earthquake or a tsunami.

Music

Music through different cultures -
Exploring the pentatonic Scale and playing leaps
Learn about Sakura – A Japanese song about celebrating the arrival of Spring.



Art and Design

- Printing - inspired by The Great Wave off Kanagawa, also known as The Great Wave
- Manga or Anime creation (appropriate for age)
- Design and construct own Japanese Fan
- Focusing on the artwork of Katsushika Hokusai and Studio Ghibli.



Geography

- Focus on geographical questions such as "what is this landscape like?" "Why are Japanese houses so tightly packed together?"
- Use of secondary sources of information to help them understand life in Japan and compare it to the UK.
- Explain why Japan is like it is in terms of settlement patterns, food consumed, crops grown etc



Maths

- Multiplication and Division – Multiply by 10, 100 and 1,000, Divide by 10, 100 and 1,000, Multiply by 1 and 0. Multiplying three numbers Multiples, Factor pairs, Common Factors and Efficient Multiplication
- Mental and written methods – Multiplication and Division
- Understand difference between prime and composite numbers
- Fractions – Equivalent fractions, Fractions greater than 1, Improper to mixed fractions, add and subtract fractions
- Multiplication – times tables focus up to 12 x 12
- Begin to introduce perimeter and area



Science

Living things & their habitats

- recognise that living things can be grouped in a variety of ways
- explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment
- recognise that environments can change and that this can sometimes pose dangers to living things

