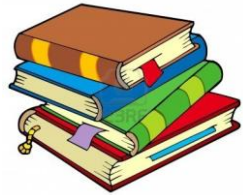


English

- Performance poetry (Dinosaur Roar!) – Children will learn a simple poem to perform off-by-heart
- Using the book Dinosaur Roar! by P & H Stickland to recap on synonyms and adjectives and write their own poetry
- Narrative – Dick King Smith study, comparing different animal stories.
- Letter and diary writing inspired by The Abominables by Eva Ibbotson
- Explanation text linked to science and animal study of their choice.
- Listening and comprehension skills – The Christmasaurus by Tom Fletcher



MFL – French

- Greetings
- Numbers to 20. How old are you?
- Where do you live?

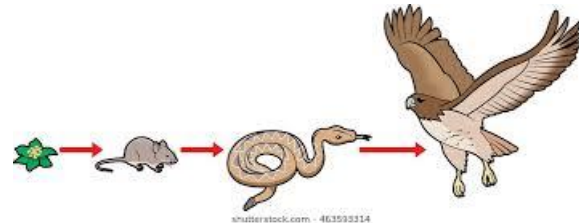


Science

This term's topic is science based and the children will be learning fascinating facts about the animal kingdom and how creatures survive.

They will be taught to:

- identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat
- identify that humans and some other animals have skeletons and muscles for support, protection and movement
- recognise that living things can be grouped in a variety of ways
- explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment
- recognise that environments can change and that this can sometimes pose dangers to living things
- Construct and interpret a variety of food chains, identifying producers, predators and prey.
- Pupils will work scientifically by: comparing the teeth of carnivores and herbivores and suggesting reasons for differences

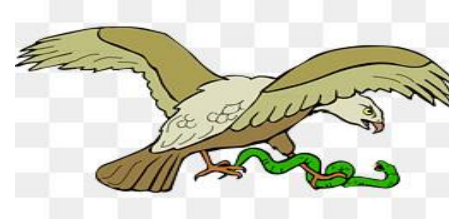


PSHE/Citizenship

- New beginnings – making new friends and starting a new class/group
- Getting on and falling out



Predators & Prey



Squirrel Class Autumn 2018

After School Clubs available:

Lego, Football, Music, Art, Multisports and Gymnastics

Physical Education

- **Speed, Agility and Quickness**
Building hand-eye coordination, body awareness and developing speed and strength.
- **Gymnastic** – different pathways
- **Games** – Striking and fielding
- **Outdoor Adventurous Activities** – problem solving



Computing

The children this year will be taught computing by Mrs Woods. She will be introducing the children to a variety of new skills from the Key Stage 2 curriculum. The national curriculum for computing aims to ensure that all pupils:

- can understand and apply the fundamental principles and concepts of computer science, including abstraction, logic, algorithms and data representation
- can analyse problems in computational terms, and have repeated practical experience of writing computer programs in order to solve such problems
- can evaluate and apply information technology, including new or unfamiliar technologies, analytically to solve problems
- are responsible, competent, confident and creative users of information and communication technology.



Religious Education

- Understand that ritual is part of belonging to a faith community.
- Know that Baptisms and Confirmations are rituals within the Christian church



Design Technology

Food and healthy diet:

- Learn to select and use a range of utensils
- Use a range of techniques as appropriate to prepare ingredients hygienically
- To design and make their own healthy sandwich.
- To taste and evaluate their sandwich according to a set criteria.



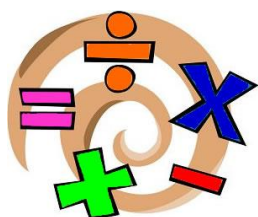
Art and Design

- Inspired by the book Actual Size by Steve Jenkins the children will create a paper collage of their chosen animal.
- M.C. Escher And Tessellations (linked to maths).
- Pencil drawings and shading.
- Patterns and black and white optical illusions.



Maths

- Place value – Ones, tens, hundreds, thousands and tens of thousands. Compare and order 3 digit numbers. Multiplying and dividing by 10, 100.
- Mental and written methods – addition and subtraction
- Multiplication – times tables focus up to 12 x 12
- Fractions – add and subtract fractions, count in tenths
- Telling time – to the nearest minute
- Using the book Actual Size by Steve Jenkins the children will learn to make comparisons in different units of measurements.



Music

- Understand and explore how music is created
- Produce and communicate music
- Explore: pitch, duration, dynamics, tempo, timbre, texture, structure
- Begin to use appropriate musical notations

